Antonín Gazda

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EDUCATION Czech Technical University in Prague, Faculty of Electrical Engineering	_
Master's Program: Audiovisual Technology and Signal Processing	
Bachelor's Thesis: Condenser Microphone with Sigma-Delta Conversion (graded A)	
ACTIVITIES – MULTIMEDIA Confluence Venezia co-author of Daniel Vlček's work, curated by Lucie Drdová and Marika Gálová use of electronic sensors and actuators to zoom into the microbial world production of performances, installations, and artistic activities Wakushoppu: Jang, Výravský, Gazda live visuals during a concert at Punctum META-Amulet co-author of Daniel Vlček's work, stylized trilobite representation using electronics, for Artmat and Czech Centers NK presents Bramborack #1: Jena Jang & Mňau live visuals during a concert at Petrohradská kolektiv Mňau Labs (other multimedia activities) development of custom MIDI, OSC, and other control devices for multimedia projects	24 23 23
• development of Eurorack cases for beginners • beta testing of new synthesizers for Bastl Instruments	
ACTIVITIES – NOISE KITCHEN • leading DIY synthesizer soldering workshops, Open Jams, organizing Bramborack open call, and other activities • 2 or more events per month Synth Playroom – Lunchmeat Festival	
Workshops – Sound Design Course	22 20 re 20
WORK EXPERIENCE Petrohradská kolektiv, production	n
SKILLS	_

Electronics: Hardware design, firmware, soldering (SMD/THT), debugging, multimedia applications

Programming: C, C++, Python, programming of industrial robots (KRL).

Technical: 3D printing, 3D scanning, TouchDesigner, Davinci Resolve **Others:** production of workshops and exhibitions, group organization, synthesizer teaching

Languages: Czech, English (C1), German (A2)